



RULES OF PLAY:

1. Hit and Run Progressive is an optional \$1 progressive blackjack side bet.
2. All payouts consider only the dealer's hand.
3. Paytable:

Dealer's Hand*	6 Deck – Dealer Hits Soft 17	6 Deck – Dealer Stands on 17
9 or more Cards*	100%	100%
8 Cards*	1,000 for 1	1,000 for 1
7 Cards*	250 for 1	250 for 1
6 Cards*	25 for 1	25 for 1
5 Cards*	9 for 1	9 for 1
Seed amount	\$10,000	\$10,000
House advantage	22.99%	24.32%
Hit frequency	4.18%	3.83%
Probability of top payout	1,403,509	2,000,000
Top payout average	\$304,737	\$530,000

*Dealer's hand can include bust card.

4. The meter will be reseeded when the 100% award hits. The cost of the reseed has been factored in to the casino's mathematical advantage.

5. To begin each round, players must make their regular game's wager. They may optionally place the progressive wager. Players must place the progressive wagers on the sensor in front of their betting position. The sensor will light up.
6. Once all players place their bets, the dealer will press "COIN IN" on the keypad. The sensors will then light up, indicating a progressive wager. The dealer will leave all progressive bets on the table.
7. The dealer then follows house procedures for dealing the regular game.
8. The dealer reconciles standard wagers per normal house procedures. The dealer reconciles progressive wagers at the end of the round, after his hand has been completed per house rules. If the dealer has between 5 and 8 cards in his hand, all players having made the progressive bet are paid the correct fixed prize. If 9 or more cards are in his hand, follow the procedure in the next section for reconciling percentage pays from the progressive meter.
9. Progressive winners:
 - a. The percentage pays are paid from the progressive jackpot shown on the progressive meter.
 - b. For the 100% prize, the prize amount shown on the meter is split among all players, at that table, participating in the progressive wager that round.
 - c. When there is a progressive winner, the dealer shall press the appropriate hand button on the keypad. (If the hand button is pressed by accident, pressing it again will turn it off.)
 - d. The dealer shall then contact a supervisor.
 - e. Once the casino verifies the progressive win, the supervisor shall insert the key and rotate it to "JPH" and then press "J-pot" button. This records the win onto the Game Manager. House procedures are then followed for paying the prize. (Reviewing the monitor connected to the Game Manager will show the prize amount to be paid, and pressing the "money bag" icon will print a win page, which can be used to help record the payout for accounting.)
 - f. Returning the supervisor key to the "Run" position will restore normal operation of the table, and adjust the meter appropriately for the prize won.
 - g. When the dealer reconciles all action, he presses "Game Over." This resets the system to begin the next hand.
 - h. Once the "J-pot" button is pressed, the prize is logged into Game Manager. If the progressive pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.